1. KNOWLEDGE

Welcome the children to the class. When they are all settled quietly have one or two children read or recite prayers.

Today we are going to learn about Knowledge. If we have knowledge it means that we know about something. God is the All-Knowing. He knows all about everything. ‘Abdu’l-Bahá said, “Every kind of knowledge, every science, is as (like) a tree: if the fruit of it be the love of God, then is it a blessed tree, but if not, that tree is but dried-up wood, and shall only feed the fire.” SWAB p. 181 Here we are told that what we learn should lead us nearer to God. Somewhere else ‘Abdu’l-Bahá reminds us that by learning about the wonders of God’s creation we find the signs of God and we learn a little bit more about Him. No-one can know God, but we can understand a little bit as we learn more about His wonderful world. Our knowledge of what God’s Messengers have taught us will also help us live happy and useful lives.

GROUP A
Give the children the picture which goes with the Lesson on Knowledge. The four animals in the corners need their friends to visit them. Do you KNOW who should visit the pig? Draw a path (a line) from that creature to the pig. Do the same for all the other creatures. The teacher might need to first discuss the possibilities with the children. (The animals - giraffe and cat will visit the pig. The insects - bee and beetle will visit the butterfly. The birds - swallow and chick will visit the hen. The girl and her father will visit the boy (people)). Then let the children colour in the picture. If there is time they can draw more of God’s creatures.

GROUP B and GROUP C
Here are the names of some of the Bahá’í months, but the letters have got mixed up. Can you unscramble them?

1. DEGNOKEIW 5. NDMONIOI
2. LILW 6. SMENA
3. GTIMH 7. CNITOPEFRE
4. CEMRY 8. OWREP

(Knowledge, Will, Might, Mercy, Dominion, Names, Perfection, Power)

A GAME
All the children can join in.

‘Alláh-u-Abhá’ Do you KNOW who said that?

The children sit or stand in a circle. “It”, or the person who is “On”, stands in the middle of the circle, blindfolded with a scarf or large handkerchief tied over his eyes. He is given two spoons with which to feel for people. Everyone can then move round if they wish to, and
after they are settled “It” tries to find someone, feeling them with the spoons.  He then says, “Alláh-u-Abhá!” and the person he has found must answer, “Alláh-u-Abhá!” “It” then has three turns to try to guess who it is. If he guesses right that person then becomes “It”. If he cannot guess he has to try again by moving to a new person. Do not play too long or some children become bored. *An important point to remember when dealing with children is that one needs to change the activity if the children become restless.

TO FINISH
Get the children to make sure that everything is tidied away before they go. Have someone say a prayer. Remind them when the next class will take place.
Insects here.

Birds here.

Animals here.

People here.

Do you KNOW where they go? Draw a path for each.

KNOWLEDGE Group A.